

Our first Java program

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```
import lib.Greeter;

public class Simple {

    public static void main(String[]args) {

        Greeter hello = new Greeter();
        Greeter hi     = new Greeter("Hi, I am simple");

        hello.greet();
        hi.greet();
    }

}
```

Our first Java program

```
import lib.Greeter;    // tells java we want to use functionality not found
                       // in this file, in this case the class "lib.Greeter"

public class Simple {

    public static void main(String[]args) {

        Greeter hello = new Greeter();
        Greeter hi     = new Greeter("Hi, I am simple");

        hello.greet();
        hi.greet();
    }
}
```

Our first Java program

```
import lib.Greeter;

public class Simple { //naming our class. More on classes soon, but for now
    // a class is a building block of a Java program.
    // We're starting a (named) block

    public static void main(String[]args) {

        Greeter hello = new Greeter();
        Greeter hi     = new Greeter("Hi, I am simple");

        hello.greet();
        hi.greet();
    }
}
```

Our first Java program

```
import lib.Greeter;

public class Simple {

    public static void main(String[]args) {        // starting point of our
                                                    // program inside a block
                                                    // (a named block, main)

        Greeter hello = new Greeter();
        Greeter hi     = new Greeter("Hi, I am simple");

        hello.greet();
        hi.greet();
    }
}
```

Our first Java program

```
import lib.Greeter;

public class Simple {

    public static void main(String[]args) {

        Greeter hello = new Greeter(); // Declare a reference "hello", create
        // an object of class Greeter which
        // hello can refer to

        Greeter hi    = new Greeter("Hi, I am simple");

        hello.greet();
        hi.greet();
    }
}
```

Our first Java program

```
import lib.Greeter;

public class Simple {

    public static void main(String[]args) {

        Greeter hello = new Greeter();
        Greeter hi     = new Greeter("Hi, I am simple");
        // Declare a reference "hi", create an object of
        // class Greeter which hi can refer to

        hello.greet();
        hi.greet();
    }
}
```

Our first Java program

```
import lib.Greeter;

public class Simple {

    public static void main(String[]args) {

        Greeter hello = new Greeter();
        Greeter hi     = new Greeter("Hi, I am simple");

        hello.greet();    // ask the object, using the reference hello,
                          // to greet
        hi.greet();
    }
}
```

Our first Java program

```
import lib.Greeter;

public class Simple {

    public static void main(String[]args) {

        Greeter hello = new Greeter();
        Greeter hi     = new Greeter("Hi, I am simple");

        hello.greet();
        hi.greet();    // ask the object, using the reference hi, to greet
    }

}
```

Our first Java program

```
import lib.Greeter;

public class Simple {

    public static void main(String[]args) {

        Greeter hello = new Greeter();
        Greeter hi     = new Greeter("Hi, I am simple");

        hello.greet();
        hi.greet();
    } // ending the block (main block)

}
```

Our first Java program

```
import lib.Greeter;

public class Simple {

    public static void main(String[]args) {

        Greeter hello = new Greeter();
        Greeter hi     = new Greeter("Hi, I am simple");

        hello.greet();
        hi.greet();
    }

} // ending the block (class block)
```